Global Social Awareness

**Introduction:**

This activity is designed around communications and will incorporate the use of several forms of digital communication and collaboration between peers. The activity will require that the students communicate effectively and often to assure an accurate and comprehensive finished project. Communication will take place in the classroom, in school, and through specific social networking websites during and after school. The class will be divided up into 3 groups that you will work together for the first half of the semester. The last half of the semester the groups will be rearranged.

**Grade Level:**

8th and 9th

**Time frame:**

This is a quarterly project that will be developed throughout the quarter and turned in 2weeks before the quarter ends. Comments and feedback will be provided periodically during the quarter. Comments are intended as constructive input for the creation of your team project.

**Topic Ideas:**

Immigration

Sports and Education

Aging Population

Online Education

Reducing Waste

Recycling

Global Warming

Reef Pollution

Use of Natural Resources

E-Communities

E-Books

**Objectives:**

* Develop a higher level of communication by using multiple social networking tools via the internet.
* Develop an awareness of digital and collaborative technologies
* Develop a social network for organizing information
* Incorporate peer-to-peer collaboration using the internet
* Demonstrate the ability to work as a team in the completion of digital media project.
* Perform basic computer functions.
* Develop global awareness and how it affects us.
* Understand and discuss communication through digital media.
* Recognize and apply Visual Design Elements
* Output projects to an appropriate delivery medium
* Follow and adhere to the school's acceptable use policy (AUP)

**Instructions:**

The groups will follow the instructions listed below for the social network software being used for this project. Your group will create a presentation for one of the topics listed above.

1. Your group will choose the topic and submit it to Mr. Sparks.
	1. After approval login to the Internet resources assigned for this activity and create your group. Make sure all group members can access the group login.
	2. Share your group login with Mr. Sparks through email.
	3. Start creating your project.
		1. Start by gathering information and sharing it on dingo.
	4. Be sure to add new information every week; don’t wait to the last minute.
2. The final project will be reviewed by the teacher and the other groups.
3. The groups will have 1 week to review and comment on the other projects.
4. Reviews are to be positive in nature and provide some insight on how to improve the project.
5. The groups will have the following week to make improvements and submit the final revised project for grading.

***Diigo***

1. The members of the group need to login to the account set up for this class.
2. Group members need to add each other as a collaborative editor. (video instructions can be found on Mr. Sparks’ YouTube channel)
3. Each group must submit a link and shared capabilities with Mr. Sparks so projects can be monitored and commented on.
4. The group members start adding information to the shared files.
5. Read through previously posted information

**Mixedink**

1. The members of the group need to login to the account set up for this class.
2. Group members need to add each other as a collaborative editor. (video instructions can be found on Mr. Sparks’ YouTube channel)
3. Each group must submit a link and shared capabilities with Mr. Sparks so projects can be monitored and commented on.
4. The group members start adding information to the shared files.
5. Add comments to previously posted documents if necessary
6. Decide as a group which information to keep for the project

**Google Presentation**

1. The members of the group need to login to the account set up for this class.
2. Group members need to add each other as a collaborative editor. (video instructions can be found on Mr. Sparks’ YouTube channel)
3. Each group must submit a link and shared capabilities with Mr. Sparks so projects can be monitored and commented on.
4. The group members start adding information to the shared files.
5. Each group member is responsible for adding 3 slides to the project an d sharing the slides with Mr. Sparks using twitter or email

**Edmodo**

1. The members of the group need to login to the account set up for this class.
2. Group members need to add each other as a collaborative editor. (video instructions can be found on Mr. Sparks’ YouTube channel)
3. Each group must submit a link and shared capabilities with Mr. Sparks so projects can be monitored and commented on.
4. The group members start adding information to the shared files.
5. Submit your project to the other groups for peer review
6. Revise the project is necessary
7. Submit final project to Mr.Sparks

**Class Group Sites**

[Diigo](http://groups.diigo.com/group/deserthillstechnology)

[Mixed Ink](http://www.mixedink.com/#DesertHillsTechnology)

[Weebly](http://www.weebly.com/weebly/main.php)

[Edmodo](http://www.edmodo.com/home) – code to access the group page (2eql2c)

**Materials:**

* Computer
* Smart Phone *(Not necessary but will assist)*
* iPod *(Not necessary but will assist)*
* School login capabilities
* Pencil
* Notebook

**Standards Covered:**

Standard 1.1, a, d

*Career Opportunities: Students will develop an awareness of digital media career opportunities.*

Standard 2.1 / 2.2 / 2.3 / 2.4 / 2.5

*Digital Media Computer Functions: Students will demonstrate the ability to perform common computer functions on a standard platform (PC, Mac, Linux) as they apply to digital media.*

Standard 3.1 / 3.2

*Visual Design Concepts: Students will recognize and apply effective visual design concepts*

Standard 4.1 / 4.2 / 4.2

*Text: Students will effectively use text in digital media.*

Standard 6.1

*Planning, Design, & Development: Students will demonstrate proper planning and design by utilizing an instructional design model such as ADDIE, Adobe Professional Design, Rapid Deployment Model, and so forth in the development of digital media projects*

Standard 7.1 / 7.2

*Team Activities: Students will participate in individual and team (group) activities.*

Standard 10.1 / 10.2 / 10.3

*Digital Audio: Students will plan, produce, edit, and publish digital audio.*

Standard 12.1

*Digital Technologies: Students will explore new and digital technologies*

Standard 13.1 / 13.2

*Digital Portfolio: Students will design and develop various projects to add to a digital portfolio.*

**Project Resources**

1. [Storyboard](541/Social%20Network%20Activity.docx)
2. Guiding questions
3. Rubric

**Website Resources:**

1. <http://learngen.org/ricoe/ricoe_projects/ricoe_fa_07/index.html>
2. <http://learngen.org/ricoe/ricoe_projects/ricoe_su_07/index.html>

**Website References:**

<http://www.mixedink.com>

<http://www.edmodo.com>

<http://www.diigo.com>

<http://www.google.com>